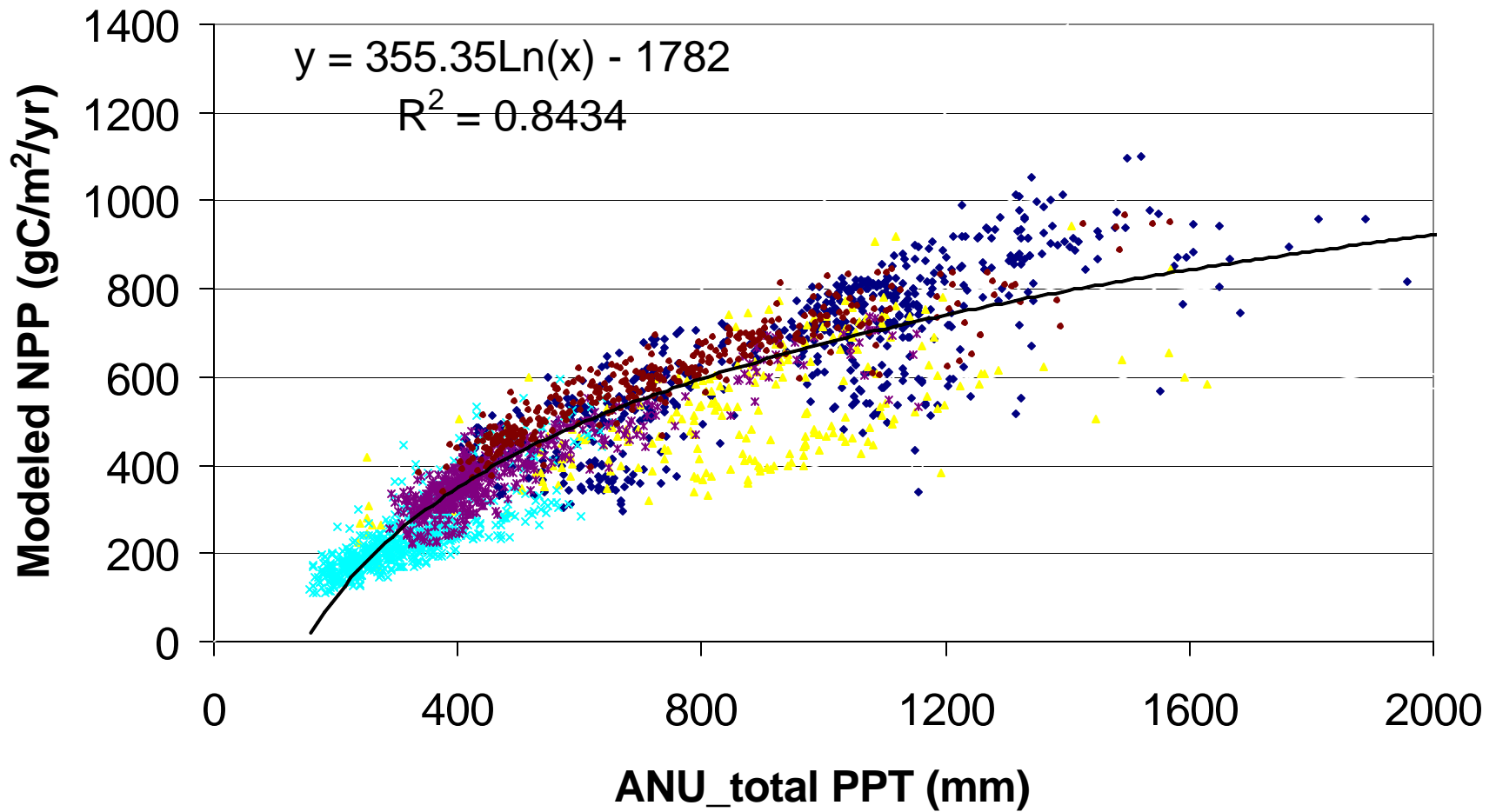


TNPP_MOD



• Forest ▲ Savanna × Shrubland * Grassland • Cropland